



**Components Needed Per Tree:**

- Singing Tree Plastic
- 4 Intelligent Pixel Strands 50ct
- 1 Intelligent Power Injection T
- 1 Intelligent Power Supply

**Step 1: Install Lights**

From the back (picture to the left shows front view) begin pushing the lights through the corrugated plastic following the path for each strand as shown.

Use a T between strands 2 & 3 and connect the power supply to the T. The eyes will have extra bulbs that can be bunched up and zip tied to the back of the tree.

**Step 2: Mount Tree**

The Singing Tree can be mounted on the ground using 4ft x 1/2in rebar and zip ties.

**Step 3: Setup Controller**

Setup the E1.31 controller using the following configuration. Timing is included in our Standard 64 RGB sequences and Deluxe 128 RGB Sequences. These DMX Universes (30-37) also need to be setup in the Light-O-Rama Network Configuration to point to the IP Address of the controller.

**Advanced Output Configuration**

Outputs 1 - 4

	Start Universe	Start Channel	End Universe	End Channel	Num Pixels	Null Pixels	Zig Zag	Group	Intensity Limit (%)	Reversed
Output 1	30	1	31	90	200	0	0	1	100	<input type="checkbox"/>
Output 2	32	1	33	90	200	0	0	1	100	<input type="checkbox"/>
Output 3	34	1	35	90	200	0	0	1	100	<input type="checkbox"/>
Output 4	36	1	37	90	200	0	0	1	100	<input type="checkbox"/>

Automatic Sequential Channels

Cancel OK